



**Department of Communication
Media Informatics Major Checklist
For Students Entering Fall 2009 and later**

Name:
Student ID:
Catalog Year:

CORE COURSES (36 Hours)				
Course		Pre-req	Term	Grade/Xfer Credit
INF 110 (3) or INF 120 (3)	Business Programming Elementary Programming	MAH 099 or placement		
EMB 140 (3)	Intro to Media Aesthetics			
INF 186 (3) or INF 286 (3)	Elementary Web Design Intro to Web Development	C or better in INF 110/120		
PHI 210 (3)	Ethics of Information Technology			
JOU 220 (3)	Newswriting I	ACT Eng 20+ and ENG 101		
ART 221 (3)	Web Design for Non-Majors	INF 186 or 286		
MIN 240 (3)	Intro to 2D Design			
MIN 252 (3)	Interactive Non-Linear Storytelling			
EMB 265 (3)	Broadcast Newswriting	ACT Eng 20+		
MIN 340 (3)	Advanced 2D Design	MIN 240		
MIN 352 (3)	Digital Media Projects	MIN 252 & 340		
MIN 496 (3)	Senior Practicum	MIN 340 & 352		

ELECTIVES (12 Hours) - Choose four				
Course		Pre-req	Term	Grade/Xfer Credit
Programming and Databases:				
BIS 330 (3)	IT Project Management	Junior standing		
CSC 301 (3)	Web Programming	INF 260 & 286		
INF 260/260L (4)	Object-Oriented Programming	C or higher in INF 110 or 120		
INF 282 (3)	Intro to Databases	MAT 109		
INF 284 (3)	Intro to Networks and Data Comm	INF 110 or 120		
INF 345 (3)	Wireless Commerce Technology	Junior standing		
INF 394 (3)	Intermediate Topics: Informatics			
INF 444 (3)	Social Informatics	Junior standing		
Electronic Media and Broadcasting:				
EMB 210 (3)	Single-Camera Production	EMB 140		
EMB 215 (3)	Audio Production	EMB 140		
EMB 320 (3)	Advanced Sound Production	EMB 215		
EMB 422 (3)	Advanced Digital Editing	EMB 210		
Journalism and Public Relations:				
JOU 321 (4)	Publication Skills	EMB/JOU 110		
JOU 325 (3)	Photojournalism	EMB JOU/110		
JOU 374 (3)	Digital Age Advertising	Junior standing		
PRE 410 (3)	Electronic Public Relations	PRE 375 & 376		
Animation, Design, and Projects:				
ART 331 (3)	Digital Design	ART 221		
MIN 345 (3)	Intro to 3D Animation			
MIN 381 (3)	Computer-Mediated Communication			
MIN 391 (3)	Impact of Comp Games & Virtual Worlds			
MIN 396 (3)	Professional Internship	instructor consent		
MIN 445 (3)	Advanced 3D Animation	MIN 345		
MIN 452 (3)	Advanced Digital Media Projects	MIN 352		
MIN 481 (3)	Design of Immersive Experiences	MIN 345 & 352		

ADDITIONAL B.A. DEGREE REQUIREMENTS	
NKU General Education requirements (46-52 hours)	Consult the appropriate University Catalog and your advisor while completing other degree requirements. This checklist does not replace official graduation/degree candidacy documents that must be filed with the Registrar.
Minor or area of concentration (12-24 hours)	
Complete 128 total credit hours	
Complete 45 hours at the 300-400 level	